

Settler Worktime Immersion Schedules V 1.01

Time	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	
	a.m.												p.m.													
Name (Typewriter)	12	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3	4	5	6	7	8	9	10	11	12	Free time (day)
A1 Lazy Schedule A (Lazy shedule A)	S	S	S	S	S	S	S	B	B	W	W	W	W													
A1 Lazy Schedule B (Lazy shedule B)	S	S	S	S	S	S	S	B	B	W	W	W	W	W	W	W	W	W	W	W	S	S	S	S		
A1 Day Shift Schedule (Day shift schedule)	B	S	S	S	S	S	S	S	S	B	W	W	W	W	W	W	W	W	W	W	W	W	W	W	B	
A1 Night Shift Schedule (Night shift schedule)	W	W	W	W	W	W	W	W	W	W	B	S	S	S	S	S	S	S	S	B	B	B	W	W		
A1 Evening Worker Schedule (Evening worker schedule)	S	S	S	S	S	S	S	S	S	B	B	B	W	W	W	B	B	B	B	W	W	W	W	W		
A1 Schedule: Breaks & Weekend (Lunch breaks + Sunday weekend permission)	S	S	S	S	S	S	S							B	B						B	B	B	B		Sunday (0)
A1 Caravans relax schedule ¹ (Caravans sleep and rest schedule)	S	S	S	S	S	S	S	S																		1–2 h
A1 Welcome to school (School note)	S	S	S	S	S	S	S			W	W	W	W	W	W	W	W	B	B	B	B	B	B	S		Sunday (0)
A1 Efficient worker schedule I ² (Efficient schedule I (customizable))	S	S	S	S	S	S	W	B _A	B _A	W	W	W	W	B _B	B _B	W	W	W	B _C	B _C	B _C	B _C	S	S		Saturday (6) Sunday (0)
A1 Efficient worker schedule I I (Efficient schedule II (customizable))	S	S	S	S	S	B _A	B _A	B _A	W	W	W	W	B _B	W	W	W	W	B _C	B _C	B _C	W	W	S	S		
Vanilla	S	S	S	S	S	S	B	W	W	W	W	W	W	W	W	W	W	W	W	W	B	B	B	B		
	S Sleep						B Break						W Work													

¹
Sleeps if close to home settlement, free time (relax) in any settlement (caravan area)

²
Break 1 (A): settler is anywhere in settlement and relaxes, Break 2+3 (B+C): settler sticks to bars or leisure area